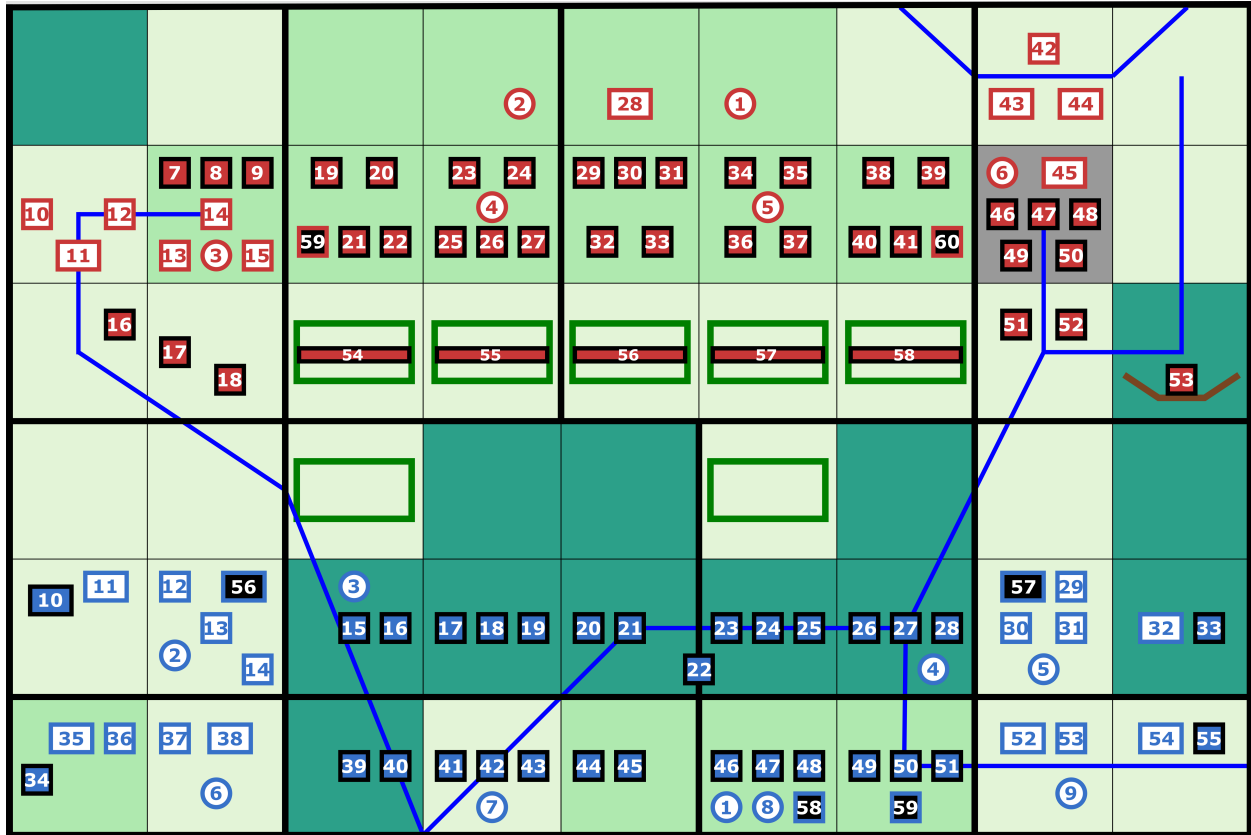


The Battle of Aughrim – 1691











Scenario conditions: ZF = 3, 12 Turns, Side 1 first move, Side 1 victorious if draw



TERRAIN KEY

 Open	 Shoreline
 Hill	 River
 Woods	 Stream
 Marsh	 Ditch
 Village	 Hedgerows
 Camp	 Field Fortifications
 Impassable	 Wing Boundary

UNIT KEY

 	Commander
 	Foot
 	Horse
 	Ordnance
 	Elephants

Side 1: Jacobites

Wing 1: A1:C2

Wing 2: A3:C4

Wing 3: A5:C7

Wing 4: A8:C9

1. Lieut. Gen. Marquis de St. Ruth	1/1	31. Mark Talbot's Foot Rgt.	TF/
2. Maj. Gen. Chevalier de Tessé	1/0	32. Felix O'Neill's Foot Rgt.	RF/>
3. Maj. Gen. Patrick Sarsfield	1/2	33. Earl of Antrim's Foot Rgt.	TF/
4. Maj. Gen. John Hamilton	1/0	34. Sir Maurice Eustace's Foot Rgt.	TF/>
5. Maj. Gen. William Dorrington	0/1	35. Edward Butler's Foot Rgt.	RF/>
6. Maj. Gen. Dominic Sheldon	0/0	36. Thomas Butler's Foot Rgt.	RF/>
7. Charles Moore's Foot Rgt.	RF/>	37. Gordon O'Neill's Foot Rgt.	RF/>
8. Viscount Kenmare's Foot Rgt.	RF/>	38. John O'Connell's Foot Rgt.	RF/>
9. Charles MacCarthy's Foot Rgt.	RF/>	39. Baron Bellew's Foot Rgt.	TF/>
10. Edward Prendergast's Horse Rgt.	<u>TH</u>	40. Viscount Galway's Foot Rgt.	TF/
11. Earl of Tyrconnell's Horse Rgt.	<u>^VH</u>	41. Cuconnacht Maguire's Foot Rgt.	RF/>
12. Daniel O'Brien's Horse Rgt.	<u>TH</u>	42. Earl of Westmeath's Horse Rgt.	<u>TH</u>
13. King James Life Guards Troop I	VH	43. Henry Luttrell's Horse Rgt.	<u>^TH</u>
14. Earl of Abercorn's Horse Rgt.	<u>TH</u>	44. Nicholas Purcell's Horse Rgt.	<u>^TH</u>
15. King James Life Guards Troop II	VH	45. Lord Killmallock's Horse Rgt.	<u>^VH</u>
16. O'Neill's Dragoons	<u>TF"<</u>	46. John Hamilton's Foot Rgt.	RF/>
17. Nugent's Dragoons	<u>TF"<</u>	47. Edmund Fitzgerald's Foot Rgt.	RF/>
18. Carroll's Dragoons	<u>TF"<</u>	48. Cormac O'Neill's Foot Rgt.	RF/>
19. Denis MacGillicuddy's Foot Rgt.	RF/>	49. Luttrell's Dragoons	<u>TF"<</u>
20. John Grace's Foot Rgt.	RF/>	50. Clifford's Dragoons	<u>TF"<</u>
21. Baron Slane's Foot Rgt.	RF/>	51. O'Reilly's Dragoons	<u>TF"<</u>
22. Arthur MacMahon's Foot Rgt.	RF/>	52. Maxwell's Dragoons	<u>TF"<</u>
23. Viscount Iveagh's Foot Rgt.	RF/	53. Bourke Foot Detachment	vTF"<
24. Richard Nugent's Foot Rgt.	TF/	54. Commanded Musketeers	TF:<
25. Sir Heward Oxburgh's Foot Rgt.	RF/>	55. Commanded Musketeers	TF:<
26. Hugh MacMahon's Foot Rgt.	RF/>	56. Commanded Musketeers	TF:<
27. Earl of Louth's Foot Rgt.	TF/	57. Commanded Musketeers	TF:<
28. Viscount Galmoy's Horse Rgt.	<u>^VH</u>	58. Commanded Musketeers	TF:<
29. His Majesty's Foot Guards Bat. I	VF/	59. 3-4 lb. Artillery	LO
30. His Majesty's Foot Guards Bat. II	VF/	60. 3-4 lb. Artillery	LO

Side 2: Williamites

Wing 1: D1:E2 Reserve 1: F1:F2

Wing 2:D3:E5 Reserve 2: F3:F5

Wing 3: D6:E7 Reserve 3: F6:F7

Wing 4:D8:E9 Reserve 2: F8:F9

1. Lieut. Gen. Godard van Reede (Ginkel)	1/0	31. Edward Villier's Horse Rgt.	<u>TH</u>
2. Maj. Gen. Henri de la Forest	1/0	32. Marquis de Ruvigny's Horse Rgt.	<u>^VH</u>
3. Maj. Gen. Julius Ernst von Tettau	0/1	33. Levenson's Dragoons	<u>TF"<</u>
4. Maj. Gen. Hugh Mackay	1/2	34. Coyningham's Dragoons	<u>TF"<</u>
5. Lieut. Gen. van s'Gravenmoer	0/0	35. Ginkel and Steinbock Horse Rgts.	<u>^TH</u>
6. Maj. Gen van Holtzappel	0/1	36. Schack & Nyenhuis Horse Rgts.	<u>TH</u>
7. Maj. Gen. van Nassau-Ouwerkerk	1/0	37. Nassau-Zuylenstein's Horse Rgt.	TH
8. Maj. Gen. Thomas Tollemache	1/1	38. Gardes te Paard & Garde du Corps	<u>^VH</u>
9. Maj. Gen. Henri, Marquis de Ruvigny	1/1	39. Fynske Danish Foot Rgt.	TF<
10. Gardes Dragoners	<u>^VF"<</u>	40. Jyske Danish Foot Rgt.	TF<
11. Boncourt & Montpoullion's Horse	<u>^TH</u>	41. Sjaelland Danish Foot Rgt.	TF<
12. Sehested's Horse Rgt.	<u>TH</u>	42. Ottweiler's Dutch Foot Rgt.	TF/
13. Donop's Horse Rgt.	<u>TH</u>	43. John Cutt's Foot Rgt.	TF/
14. La Forest's Horse Rgt.	<u>TH</u>	44. Hesse-Darmstadt's Foot Rgt.	TF/
15. Danish Foot Guards	VF<	45. Abraham Creighton's Foot Rgt.	RF/
16. Prince Frederick's Danish Foot Rgt.	TF<	46. John Foulke's Foot Rgt.	RF/
17. Prince Christian's Danish Foot Rgt.	TF<	47. Thomas St. John's Foot Rgt.	RF/
18. La Melonière's Huguenot Foot Rgt.	TF/	48. Zachariah Tiffin's Foot Rgt.	RF/
19. Cambon's Huguenot Foot Rgt.	TF/	49. William Steuart's Foot Rgt.	RF/
20. Belcastel's Huguenot Foot Rgt.	TF/	50. Viscount Lisburn's Foot Rgt.	RF/
21. von Auer's Dutch Foot Rgt.	TF/	51. Thomas Erle's Foot Rgt.	RF/
22. Lord George Hamilton's Foot Rgt.	RF/	52. Sir John Lanier's Horse Rgt.	<u>^TH</u>
23. Richard Brewer's Foot Rgt.	TF/	53. Robert Byerly's Horse Rgt.	<u>TH</u>
24. Sir Henry Bellasis' Foot Rgt.	RF/	54. William Wolseley's Horse Rgt.	<u>^TH</u>
25. Gustavus Hamilton's Foot Rgt.	RF/	55. Wynne's Dragoons	<u>TF"<</u>
26. Earl of Meath's Foot Rgt.	TF/	56. 3-6 lb. Artillery	<u>^LO</u>
27. Charles Herbert's Foot Rgt.	RF/	57. 3-6 lb. Artillery	<u>^LO</u>
28. Piercy Kirke's Foot Rgt.	VF/	58. 12 lb. Artillery	HO
29. Earl of Oxford's Horse Rgt.	<u>VH</u>	59. 12 lb. Artillery	HO
30. Francis Langston's Horse Rgt.	<u>TH</u>		

Design notes:

The main source for the OOB and deployment is *St. Ruth's Fatal Gamble: the Battle of Aughrim and the Fall of Jacobite Ireland*, by Michael McNally (Helion, 2020), as well as its predecessor *The Battle of Aughrim, 1691*, by the same author (History Press, 2008). The PDFs available from the League of Augsburg are also a useful source. Turns represent ~20 minutes. Zones represent only ~300 m, to capture the complex influence of terrain on the course of the battle. Battalions of foot are assumed to have a strength of 500-600 men, and other unit strengths are scaled accordingly.

The artwork included with the scenario is derived mainly from George Story's near-contemporary *An Impartial History of the Wars in Ireland*, particularly the engraving showing the battle in question. The map has been modified to more accurately reflect the terrain at a consistent scale. Markers and unit art (really just rectangles in this case) are taken from various contemporary Williamite engravings and orders of battle.

The scenario begins at approximately 2 pm, when the Williamites began a coordinated attack on the Jacobite right across Tristaun stream. The game ends at 6 pm, by which time the Williamites had broken through and begun to rout the Jacobite army.

A 'normal' foot battalion (TF/) in this era would likely have ~10-20% pikes. The assault-heavy attribute is given to Jacobite foot battalions that may have conformed more closely to the mid-century 2:1 musket:pike ratio. Danish battalions (and optionally Huguenots and Enniskillen troops) have no pikes, and thus have the shot-heavy attribute.

The Williamite OOB is reasonably well understood, and is based on the books cited above as well as George Story's engraving and commentary. The Jacobite army, especially the foot, is much less well understood. Those units that can be traced to Richard Talbot's pre-war Irish Establishment are generally rated as Trained, while others are Raw. Many units are assumed to be pike-heavy, even before deploying commanded musketeers to cover the edge of the marsh. Units that took heavy casualties have been placed in the front line in the official scenario, but since many casualties may have occurred during the post-battle rout, this is far from conclusive.

Horse and dragoons are generally depicted at regiment scale, with squadrons representing 100-150 men. In some cases, squadrons from multiple regiments are brigaded together. Some units, such as the two enlarged 'troops' of Jacobite horse guards, are shown deployed as single squadrons of regiment size. Horse units are differentiated mainly by size and morale, as differences in armament and doctrine were generally minor. Dragoons are depicted on foot, as they seem to have generally fought on July 12.

All commanders of Major General rank or higher are depicted. While none of the army-level commanders was exceptional in this battle, many of the lower level wing commanders displayed personal courage and initiative. The Williamite foot commanders were uniformly competent, with Mackay personally scouting and advocating for the risky but successful assault across the causeway. Dutch cavalry general s'Gravenmoer (Scravemore) seems to have allowed Mackay and Ruvigny to take the initiative in his sector, and is thus rated as a o/o. On the Jacobite side, Dominic Sheldon's premature departure with his fresh cavalry brigade may have cost the Jacobites the battle, and he thus also gets a o/o rating.

The Jacobites were on the defensive against a Williamite army confident in its overall superiority. Ending the day with bloody stalemate at the base of Kilcommodan Hill would be counted as a tactical and moral Jacobite victory.

Official Variants:

1. The Williamite Huguenot brigade (La Melonière, Belcastel, Cambon) is described as without pikes at the Boyne the previous summer. We interpret this as a one-off occurrence rather than reflecting the doctrine of these units, but they can optionally be depicted at Aughrim as TF<
2. The Brandenburg regiment of Dutch foot may have been present at the battle. Add a TF/ unit straddling zones F5 and F6.
3. The Enniskillen foot regiments were untested in massed battles, but were skilled at fighting the small actions in broken terrain more typical of Irish warfare. They can optionally be depicted as RF'<, without pikes and fighting in a looser formation.
4. The Walter Bourke, O'Mahony, and Baron Bophin regiments appear on some lists of Jacobite units prepared after the battle. Add two RF/> units and one TF/> unit anywhere in A3:B7.
5. While weather did not play a key role in the battle, sources do describe skies threatening rain. Optionally start the battle with Cloudy weather.

Sources:

McNally, Michael. *The Battle of Aughrim 1691*. United States: History Press, 2008.

McNally, Michael. *St. Ruth's Fatal Gamble: The Battle of Aughrim 1691 and the Fall of Jacobite Ireland*. United Kingdom, Helion, 2020.

Story, George Warter. *An Impartial History of the Wars of Ireland from March 1689 to March 1692, With Some Remarks Upon the Present State of that Kingdom*. N.p., n.p, 1693.